

Senior Cycle Visual Art - Unit of Learning –
Strand - Art, Design
Discipline: Drawing, Painting, Digital media
Title of Unit – Word, Street art lettering. (Making a word speak volumes)

Student Name Conor Burke Year Group LCAs



# Subject matter/theme







Tapping into the power of a word, Consider how a single word can be used to convey a deeper meaning. Using artistic methods configure a word and create a design that could be used in a graffiti or Street art setting. The word can have a significant meaning or it can just be random, the key aspect will be in constructing a visually interesting image comprising the word.

#### Relevant links:

https://www.youtube.com/watch?v =4GNoUYZhrT0

https://www.youtube.com/watch?v =7G3y3S1-cRo





## Strand(s):

Art/Design

Year Group:

No. of Pupils:

No. of weeks:

From:

## JC Visual Art Learning Outcomes (LO)

- 1.1 analyse their work, or that of another, using appropriate vocabulary and knowledge
- 1.5 interpret the world and communicate ideas through visual means
- 1.7 examine the method of a number of artists and the artwork they created
- 1.12 apply their understanding of the art elements and design principles to make an artwork
- 1.14 use media to create their own artwork
- 3.2 use critical and visual language to explain their own designs and those of others
- 3.4 interpret a design brief and represent this through their drawings
- 3.8 discuss historical and contemporary design practices
- 3.10 explain the use of art elements and design principles in examples of design work
- 3.13 describe the use of media in examples of design work

## How do you know that they know? (Assessment)

- 1.1 & 1.5 Make notes in sketchbook in relation to research of other artists work and how it influences their process
- 1.7 & 1.12 add clippings and sketches of the work of other artists and write a reflective statement showing an understanding of art elements and design principles used
- 1.14 & 3.4 Create a finished design using various media that will act as a template for a future artwork
- 3.2 & 3.8 & 3.10 Explain design decisions using notes in sketch book making reference to historical and contemporary design practices and write a final artistic statement upon completion of final design
- 3.13 include explanation of media choices for final design concept with notes in sketchbook &/or in final artistic statement

### Materials and resources:



## **Visual Timeline**



Week 1 & 2 research



Week 3 & 4
Exploration and concept
development



Week 5, 6, 7 & 8 Finalising design & online exhibition

## Work that will be created and assessed:

- Series of researched images (incorporating 'text') from contemporary street /
  Graffiti artists
- Series of drawings of lettering showing a variety of different design concepts
- Develop three different concepts on A3 paper, show experimentation with various media (e.g. paint, collage, marker, digital etc....)
- Final design on A3 paper and in digital format



# **Research and Investigation**







Shepard Fairey

Ben Eine

## **Learning Intentions:**

- Sketch and collect a variety of typographic designs and fonts that may be useful in development of ideas later (2, 3, 5)
- Compare and contrast the work of different street artists and graffiti artists that incorporate text into their work (3, 4)
- Participate in class discussions relative to the project brief, outline thoughts and opinions on discussed topics (1, 3,)

- 1. Critical and Visual language
- 2. Drawing
- 3. Visual Culture and Appreciation
- 4. Art Elements and Design Principles
- 5. Media



## **Research and Investigation**

#### The Five Elements of Visual Art

- 1. Critical and Visual language
- 2. Drawing
- 3. Visual Culture and Appreciation
- 4. Art Elements and Design Principles
- 5. Media

#### **Research - Initial Ideas**

### Outline teaching and learning activities:

- Compile a body of text based images from contemporary graffiti or street artists that can act as inspiration for an original design
- Examine/ analyse work of selected artists and consider associated structure and arty and design elements
- Class discussion on art elements within typography and text based imagery
- Class discussion based on short video clip/s linked to project theme, the power of a word, the power of a visual word

### Sketchbook work

#### List relevant activities:

- Deconstructing text based imagery from graffiti or street art breaking it down into its formal elements
- Writing thoughts on consideration of chosen word and its significance
- sketches planning how to construct the word to make it visually appealing

### **Digital Resources**

Include links to relevant audio/visual resources:

https://art21.org/playlist/teaching-with-thepower-of-words/#/4

https://blindwalls.gallery/en/walls/ben-eine/

https://www.youtube.com/watch?v=LeZTFG8XG 5w



# **Exploration and Concept Development**







Bauhaus typography

Greg Lamarche (text collage)

Paper and paste

### **Learning Intentions:**

- Interoperate the way artists construct text in their work using formal elements (1, 3, 4)
- Make a series of drawings of a single letter, consider a multitude of ways it can be developed visually (2, 4, 5)
- Contemplate the use of media and materials throughout the development phase (1, 2, 5)
- Evaluate colour and other art and design elements (3, 4)

- 1. Critical and Visual language
- 2. Drawing
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# **Exploration and Concept Development**

#### The Five Elements of Visual Art

- 1. Critical and Visual language
- 2. Drawing
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- 4. Art Elements and Design Principles
- 5. Media

### **Initial Ideas - Process of Development**

### Outline teaching and learning activities:

- Deconstruct text based images from selected artists and break them down to formal elements, understand how the image is created
- Taking one letter from the chosen word, begin to develop a variety of different ways of constructing it as an image
- Play with various media and materials as a means of evolving initial ideas
- Contemplate colour combinations that will work to express the desired sentiment of the work

### Sketchbook work

#### List relevant activities:

- From collected images sketch and deconstruct into formal elements
- Develop a variety of drawings of one letter in many different styles/ fonts/ designs
- Experiment with collage and or digital media and or other media to help develop ideas
- Develop colour studies of work carried out

### **Digital Resources**

### Include links to relevant audio/visual resources:

https://www.compulsivecontents.com/detailevent/pref-more-than-words/

https://www.youtube.com/watch?v=FX HoSTKJO <u>k</u>



# **Creating a final work**







Alexis Rero (Street art on canvas)



Consideration of place

### **Learning Intentions:**

- Create an A3/ A4 coloured text based design that could be used as a template for a large scale street art composition (2, 4, 5)
- Advance skills and techniques linked to drawing, design and mixed media (2, 5)
- Develop comprehension of how design formats can be used in relation to large scale projects (1, 3, 4)
- Evaluate and justify art and design elements used in final composition (1, 3, 4)

- 1. Critical and Visual language
- 2. Drawing
- 3. Visual Culture and Appreciation
- 4. Art Elements and Design Principles
- 5. Media



# **Creating a final work**

#### The Five Elements of Visual Art

- 1. Critical and Visual language
- 2. Drawing
- 3. Visual Culture and Appreciation
- 4. Art Elements and Design

**Principles** 

5. Media

## Process of development – Realised work

### Outline teaching and learning activities:

- Working along side students developing a piece of text art, going through the process from beginning to end, demonstrating and offering an example that can be followed
- Reviewing students work regularly, making sure everyone is up to speed, offering advice and explanation where needed
- Exploring a variety of street artist interviews throughout the project and engaging in class discussions where relevant to the stage of development

### **Sketchbook Work**

#### List relevant activities:

- Experimenting with different media and techniques to help with final composition
- Making notes on relevant points within class discussions

## **Digital Resources**

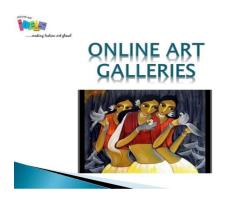
Include links to relevant audio/visual resources:

https://www.tate.org.uk/art/artists/edwardruscha-1882/ed-ruscha-and-art-everyday

https://www.youtube.com/watch?v=bgqxC7bVk B8



# **Reviewing and Presenting**







Oral or text based artist statement



Class discussion and review of exhibition

## **Learning Intentions:**

- Plan, develop and promote an online exhibition (1, 3)
- Articulate the meaning and thought processes related to the final art work via an artist statement to be presented alongside the exhibited work(1, 3, 4)
- Engage in class discussion and review in relation to the processes of the online exhibition (1, 3, 4)

- 1. Critical and Visual language
- 2. Drawing
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- 4. Art Elements and Design Principles
- 5. Media



# **Reviewing and Presenting**

#### The Five Elements of Visual Art

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- 2. Drawing
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- 4. Art Elements and Design

**Principles** 

5. Media

#### Realised work - Reflection - Presentation

### Outline teaching and learning activities:

- Students to explore the logistics of creating an online exhibition, including- digitising artwork, finding an online platform, curating the work and promoting the event
- Writing workshop for artists statement (Oral or text based) review of professional artist statements to act as a template for students to base their statements on
- Class discussion and review of online exhibition including use of critical and visual language

### **Sketchbook Work**

#### List relevant activities:

- Document process on setting up online exhibition
- Drafting initial artist statement

## **Digital Resources**

Include links to relevant audio/visual resources:

https://www.youtube.com/watch?v=Lq0I8\_vYmSg

https://www.youtube.com/watch?v=O2NoiQJGB WA

https://www.widewalls.ch/magazine/visuallanguage



# **Statements of Learning**

Identify the statements of learning from the Junior Cycle Framework to which this scheme of work relates to.

## **Statements of Learning**

- SOL 3: The student creates, appreciates and critically interprets a wide range of texts.
- SOL 4: The student creates and presents artistic works and appreciates the process and skills involved.
- SOL 20: The student uses appropriate technologies in meeting a design challenge.
- SOL 21: The student applies practical skills as she/he develops models and products using a variety of materials and technologies.
- SOL 23: The student brings an idea from conception to realisation.

## **Examples of relevant learning**

- SOL 3: Students will demonstrate their knowledge and understanding of visual culture to create and critique their role in the development of their own or others' work in art, craft or design
- SOL 4: Students will create finished pieces of art, craft and design work capturing and presenting the processes and decisions they made through using their Visual Art sketchpad.
- SOL 20: Students will decide on and be able to justify their use of appropriate traditional or modern technologies or new media in their work, based on their learning experiences.
- SOL 23: Students demonstrate that they understand and can apply different processes and methods in creating artworks, craft pieces and finished design solutions.



# **Key Skills**

Identify the key skills from the Junior Cycle Framework to which this scheme of work relates to.

## **Examples of relevant learning**

## **Key Skills**

- Being Creative
- Communicating
- Managing Information and Thinking
- Being Literate
- Being Numerate
- Managing Myself
- Working with Others
- Staying Well

- Being creative: Imagining Exploring options and alternatives •
   Implementing ideas and taking action Learning creatively Stimulating creativity using digital technology
- Communicating: Using language Using numbers Listening and expressing myself Performing and presenting Discussing and debating
   Using digital technology to communicate
- Managing Information and Thinking: Being curious Gathering, recording, organising and evaluating information and data Thinking creatively and critically Reflecting on and evaluating my learning Using digital technology to access, manage and share content
- Being Literate: Developing my understanding and enjoyment of words and language • Reading for enjoyment and with critical understanding • Writing for different purposes • Expressing ideas clearly and accurately • Developing my spoken language
- Being Numerate: Expressing ideas mathematically Estimating, predicting and calculating Developing a positive disposition towards investigating, reasoning and problem-solving Seeing patterns, trends and relationships Gathering, interpreting and representing data Using digital technology to develop numeracy skills and understanding
- Managing Myself: Knowing myself Making considered decisions •
   Setting and achieving personal goals Being able to reflect on my own learning Using digital technology to manage myself and my learning
- Working with Others: Developing good relationships and dealing with conflict Co-operating Respecting difference Contributing to making the world a better place Learning with others Working with others through digital technology
- Staying Well: Being healthy and physically active Being social Being safe Being spiritual Being confident Being positive about learning Being responsible, safe and ethical in using digital technology



## **Inclusive Education**

Identify the strategies that will be implemented across the scheme to support students with special educational needs (this includes high achieving students).

## **Differentiation Strategies**

- Adapting teaching strategies to suit a variety of learners, using audio visual aids along side handouts and verbal explanation
- Using collaborative learning strategies such as group work with mixed ability students in each group. This can facilitate peer learning
- Applying a variable outcome approach where students of different abilities can arrive at outcomes that match their level of understanding
- Implementing digital resources where appropriate coupled with step by step guides, handouts and verbal explanation
- Employing an ongoing assessment model which can allow me to adapt my teaching methods to suit various students as needed

## **Literacy and Numeracy Strategies**

- Using a variety of methods when asking students to engage in reading and writing assignments such as artist statements, use of technology (speech to text apps etc).
- Employing dyslexic friendly methods such as coloured acetate sheets to make reading easier
- Accepting verbal (recorded) assignment submissions instead of written
- Employing a graded outcome assessment criteria where appropriate



# **Summative Assessment**

Sketchbook <u>5 Elements of Visual Art</u> : 1) Critical and Visual Language; 2) Drawing; 3) Visual Culture and Appreciation; 4) AEDP; 5)  Media <u>Reflection</u>			Realised Work
Research	Initial Ideas	Process of Development	
Evidence of research on contemporary artists relevant to text based street art & graffiti	A collection of sketches incorporating different typographic styles	Experimentation with a variety of different media	Success Criteria:     Successfully completing a text based artistic design on A3 or A4 paper
Sketches and studies incorporating formal elements from researched artists work	Sketches showing a variety of different design ideas relative to text, lettering or chosen word	Showing clear     evidence of     development process     from initial ideas to     evolving design	<ul> <li>Coordinating with classmates to successfully establish an online exhibition</li> <li>Writing or orally</li> </ul>
Written notes on thought processes related to the development of initial ideas (in sketchbook)	Notes in sketchbook on development of ideas	Showing an understanding of visual comprehension (how the viewer will perceive the image and make adjustments accordingly)	recording an artist statement that expresses thought processes and reasoning for final design  Taking part in a final review of the overall process

